

ProSocial Values 2017-1-IT02-KA201-036860



Can you save the world	
Link to the Game	https://martin-jacob.itch.io/can-you-save-the-world
Promoter	Friends Of Education (North Macedonia)
Type of Game	Mobile online game – one player
Target Age	6-13 years old
Language(s)	English
Prosocial Value(s)	Empathy Solidarity Positivie communication Responsability
Prosocial Skill(s)	Be empathetic Problem resolution Ask for help Help the other
Objectives	 Direct: demonstrate the importance of social distancing. Indirect: develop emotional intelligence Psychological, sociological, prosocial: Promote self-regulation and social distancing.
Description of the games	A game has been developed for children during the coronavirus pandemic which aims to demonstrate the importance of social distancing.
Equipment	Device (smart mobile, tablet, laptop, computer) with Internet connection

http://psv.europole.org/



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Needed	
Description of The Activity	The game tasks players with dodging people they encounter as they walk along the street, while collecting face masks, food and even toilet roll to help them along the way. It is a family-friendly educational game to help face the Coronavirus pandemic. Players of all ages can become better at social distancing through playing!
Timing	15 minutes
Images or Other Documents	CAN YOUR SAVE THE DO SAVE THE PROPERTY OF THE

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Other Relevant Links	
Tips and Tricks	If you play this game in group it is more dynamic.
Source	https://martin-jacob.myportfolio.com/

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