

ProSocial Values 2017–1–IT02–KA201-036860



The Time Tribe	
Link to the Game	https://www.thetimetribe.com/
Promoter	Friends Of Education (North Macedonia)
ည် Type of Game	Mobile online game – one player
O Target Age	10-13 years old
Language(s)	English
Prosocial Value(s)	Empathy Solidarity Positivie communication Responsability
نتَّنْ مَنْ Prosocial Skill(s)	Be empathetic Problem resolution Ask for help Help the other
Cbjectives	 Direct: Be empathetic to others Indirect: develop emotional intelligence Psychological, sociological, prosocial: Promote self-regulation .
Description of the games	Lots of diverse content that can show students how different people live and have lived in other parts of the world.
Equipment	Device (smart mobile, tablet, laptop, computer) with Internet connection



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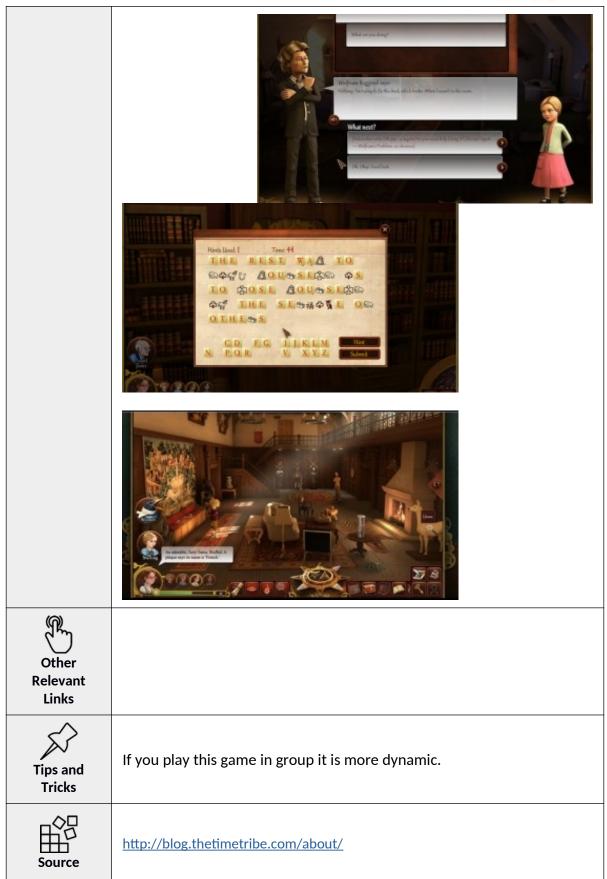
Needed	
Description of The Activity	Interested in teaching history by letting your students travel through time? If so, The Time Tribe might fit the bill. It's a point-and-click adventure game in which players follow the story of four young children who take on the very grown-up quest of figuring out what has happened to missing members of a secret group called the Time Tribe. Along the way, players will need to explore various locations throughout history, solve puzzles, talk to characters, and put together all the pieces of the story in order to reach the end. The game is loaded with factual historical content, historic figures, and messages about making a difference in the world.
Timing	25 minutes
Images or Other Documents	<image/>



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