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|  Link to the Game | https://play.google.com/store/apps/details?id=com.ct.bt&hl=tr |
|  Promoter | Uşak İl Millî Eğitim Müdürlüğü – Uşak MEM (Turkey) |
|  Type of Game | Mobile game - single player - narrative game |
|  Target Age | 6+ |
|  Language(s) | English |
|  Prosocial Value(s) | Peace Personal Relationship Communication Empathy |
|  Prosocial Skill(s) | Be empathetic Identify social cues Communicating with others Respecting Others Perspective taking Help the others |
|  Objectives | <ul style="list-style-type: none"> ▶ <i>Psychological, sociological, prosocial:</i> Learn how to deal with school bullying and prevent them effectively |
|  Description of the games | <p>During the game; the player chooses a character. With this character he/she becomes a student at the school. The player encounters with different situations. For example in the cafeteria the player encounters with gender discrimination. He/she has to deal with these situations properly. The player should know how to behave in different situations. Besides these the player may realize the tactics to deal with prejudices.</p> |



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|  Equipment Needed | Mobile Devices, PC with NOX Android Emulator |
|  Description of The Activity | The player chooses a character. With this character he/she enters in the school and has a school life. The player tries to find solutions for the problems he/she encounters. |
|  Timing | 20-30 Minutes |
|  Images or Other Documents |  |
|  Tips and Tricks | In the classroom teachers can use this game effectively. Different students can be given different roles and wanted to be behave properly in different and difficult situations. |

