












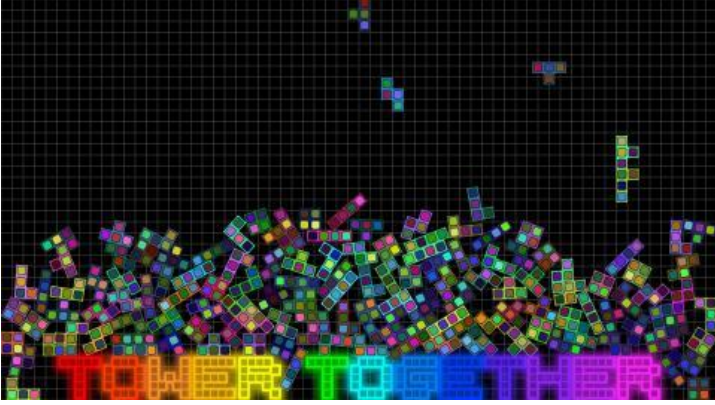







Tower Together	
 Link to the Game	https://sta-psl.atosresearch.eu/towertogether/#/
 Promoter	Polo Europeo Della Conoscenza (Italy)
 Type of Game	Online game – multiplayer (2 players) - flashgame
 Target Age	7+
 Language(s)	English, Italian, Greek, Spanish
 Prosocial Value(s)	Responsibility Communication
 Prosocial Skill(s)	Self-control Communicating with others Join a group Perspective taking Set goals and plans Problem solving
 Objectives	<ul style="list-style-type: none"> ‣ <i>Direct:</i> Strategic thinking ‣ <i>Indirect:</i> Geometry, geometrical projection ‣ <i>Inter and cross-disciplinary:</i> Space orientation ‣ <i>Psychological, sociological, prosocial:</i> Cooperation
 Description of the games	<p>Students will be working together to build a tower using shared blocks in a limited time. Each player can move or rotate and then lock into place when happy with positioning.</p> <p>The aim is to build the tower until it reaches the line in the middle of the screen before the time runs out.</p>



 Equipment Needed	<p>The game can be played on computers with at least core i3 and 4Gb ram *The minimum bandwidth required is 5 Mbps per machine.</p>
 Description of The Activity	<p>Students will be working together to build a tower using shared blocks in a limited time. Each player can move or rotate and then lock into place when happy with positioning. The aim is to build the tower until it reaches the line in the middle of the screen before the time runs out.</p>
 Timing	<p>From 5 to 15 minutes</p>
 Images or Other Documents	
 Other Relevant Links	<p>www.prosociallearn.eu</p>
 Tips and Tricks	<p>The game is funny and the children usually laugh and scream while playing it. It can be used as a reward during the breaks.</p>
 Source	<p>Developer: Playgen (http://playgen.com/)</p>

