





Tower Together	
Link to the Game	https://playgen.itch.io/tower-together
Promoter	Polo Europeo Della Conoscenza (Italy)
Type of Game	Online game – multiplayer (2 players) - flashgame
Target Age	7+
Language(s)	English, Italian, Greek, Spanish
Prosocial Value(s)	Responsibility Communication
Prosocial Skill(s)	Self-control Communicating with others Join a group Perspective taking Set goals and plans Problem solving
Objectives	 Direct: Strategic thinking Indirect: Geometry, geometrical projection Inter and cross-disciplinary: Space orientation Psychological, sociological, prosocial: Cooperation
Description of the games	Students will be working together to build a tower using shared blocks in a limited time. Each player can move or rotate and then lock into place when happy with positioning. The aim is to build the tower until it reaches the line in the middle of the screen before the time runs out.
B	The game is downloadable on PCs

http://psv.europole.org/



ProSocial Values



Equipment Needed	
Description of The Activity	Students will be working together to build a tower using shared blocks in a limited time. Each player can move or rotate and then lock into place when happy with positioning. The aim is to build the tower until it reaches the line in the middle of the screen before the time runs out.
Timing	From 5 to 15 minutes
Images or Other Documents	
Other Relevant Links	www.prosociallearn.eu
Tips and Tricks	The game is funny and the children usually laugh and scream while playing it. It can be used as a reward during the breaks.
Source	Developer: Playgen (http://playgen.com/)



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