












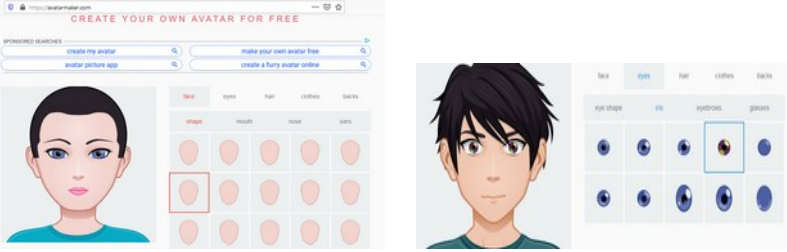







<b>Avatar maker</b>	
 <b>Link to the digital tool</b>	<a href="https://avatarmaker.com/">https://avatarmaker.com/</a>
 <b>Promoter</b>	Consejeria de Education Junta de Castilla y Leon (Spain)
 <b>Type of digital tool</b>	Online avatar maker
 <b>Target Age</b>	10- ∞
 <b>Language(s)</b>	English
 <b>Prosocial Value(s)</b>	Accept differences Positive communication Responsibility
 <b>Prosocial Skill(s)</b>	Ask for help Help the other
 <b>Objectives</b>	<ul style="list-style-type: none"> <li>□ <i>Direct</i>: create an avatar.</li> <li>□ <i>Indirect</i>: gamification tools</li> <li>□ <i>Psychological, sociological, prosocial</i>: Promote self-regulation, improve awareness of differences.</li> </ul>
 <b>Description of the tool</b>	Avatarmaker.com is the easiest option for you and your students to start to include simple gamify elements on daily activities.
 <b>Equipment</b>	Device (smart mobile, tablet, laptop, computer) with Internet connection



<b>Needed</b>	
 <b>Description of the digital tool</b>	<p>When you access to the website, you need to chose the gender for your avatar and then all his/her features (eyes, face shape, hair, clothes, backs...)          The avatar doesn't have as many options as other webs/apps, but it can be more than enough to start with.</p>
 <b>Timing</b>	<p>5 minutes</p>
 <b>Images or Other Documents</b>	
 <b>Other Relevant Links</b>	
 <b>Tips and Tricks</b>	<p>You do not need to register on the website, you simply create the avatar and download it</p>
 <b>Source</b>	

